Table 3

WASHINGTON STATE GENERAL FUND REVENUES Fiscal Year 2015¹

Source	Amount (\$000) ²	% of State Sources
TAXES - Department of Revenue ³	\$16,453,020	93.0 %
1935 Revenue Act Taxes	13,312,357	75.2
Retail sales	8,309,495	47.0
Use	593,901	3.4
Business and occupation	3,388,542	19.2
Public utility	385,893	2.2
Cigarette (incl. tribal)	417,130	2.4
Liquor sales (percent)	96,734	0.5
Penalties and interest	120,663	0.7
Other General Fund Taxes	3,140,663	17.8
Tobacco products	57,053	0.3
Liquor sales (liter)	133,360	0.8
Liquor surtaxes	23,635	0.1
State property tax	2,018,393	11.4
PUD privilege	50,924	0.3
Leasehold excise	28,975	0.2
Real estate excise	744,043	4.2
Brokered natural gas	28,100	0.2
ICF tax	7,863	0.0
Solid waste collection	38,477	0.2
Carbonated Beverage Syrup	6,928	0.0
All other DOR G.F. taxes	2,910	0.0
TAXES - OTHER STATE AGENCIES	554,943	3.1
Watercraft excise	13,755	0.1
Insurance premiums	540,717	3.1
Other taxes	472	0.0
OTHER STATE REVENUE SOURCES	685,907	3.9
Dept. of Revenue non-tax revenues	87,488	0.5
Licenses, permits and fees	114,845	0.6
Contributions and grants	142,462	0.8
Interest income	19	0.0
Budget Stabilization transfers	0	0.0
Operating transfers (net)	200,954	1.1
Other miscellaneous revenue	140,139	0.8
SUBTOTAL - STATE SOURCES	\$17,693,870	100.0 %
FEDERAL GRANTS-IN-AID	12,073,181	
TOTAL GENERAL FUND REVENUES	\$29,767,050	

¹Data for fiscal year 2016 will be included in the 2017 Tax Statistics

Source: "2015 Comprehensive Annual Financial Report" (unpublished detail), OFM. GAAP basis; thus the figures may not agree with other tables in this report which generally reflect cash collections.

²Net collections after credits. Excludes other sources such as operating transfers, e.g., lottery proceeds, liquor profits, etc. Several of these tax sources have nongeneral fund components.

³These sources are the responsibility of DOR. However, liquor taxes, the state property tax and real estate excise tax are actually collected by other agencies, although DOR has administrative duties related to them.